



SOUTH JERSEY GIRLS SOCCER LEAGUE

FALL 2024 FACT SHEET

IFAB Laws of the Game apply except as noted herein or as provided for in the relevant league rules

NO PASS, NO GAME DAY ROSTER, NO PLAY...NO EXCEPTIONS

COACHES:

- (1) NOTE – Referees are responsible for reporting scores. If a score remains unreported by Monday afternoon, please enter it, and send a note to Joe and Craig Orr orrcr@outlook.com to let us know.
- (2) Parent Conduct - Coaches are responsible for their spectators. Coaches may be cautioned (yellow carded) for not controlling their spectators. If a referee cannot determine to which team the spectator belongs, the head coach of both teams may be cautioned.
- (3) Decisions made by the official during a match, regardless of outcome, cannot be appealed if the official is acting within his/her proscribed duties and responsibilities. This includes the issuing of cautions (yellow card) and sendoffs (red card). And remember, the referees are human, and this is about the players. Your behavior on the touchline directly influences the players on the field so please act accordingly.

GAME STATUS:

- (1) No Referee – All Div. III-V (U14 – U8) scheduled games MUST be played even if no referee is present. If there is no referee, the coaches may agree on a volunteer referee. If they cannot agree, both coaches shall nominate a substitute and a referee will be chosen by coin toss. All games played are official. Div. I & II games MAY be played if both coaches agree. If they do not agree, the league must be informed, and a new game date must be chosen within 2 weeks.
- (2) Field Conditions/Weather– If the referee declares the field unplayable prior to the start of the game, one half of the full game fee is paid entirely by the Home Team. If the match has begun, the referees are to be paid their full fees. If after a match starts, the referee abandons the match for weather or any other reason, the game will be reviewed by the SJGSL board regardless of score, or time of the match.

GAME DAY:

- (1) Roster Limits – Div V GDR limited to 14 players, Div IV GDR limited to 16 players, and U13+ GDR limited to 18 players.
- (2) **Club Pass Players** – SJGSL allows club pass (CP) players. They will appear on the GDR with CP by their name. Everything else will be the same as a normally rostered

player.

- (3) The Home Team is responsible for changing jerseys in the event of duplication of colors.
- (4) Forfeit Time - Forfeit time will be fifteen (15) minutes after the scheduled starting time of the game. The referees are to be paid their FULL fees with the forfeiting team paying BOTH halves.
- (5) Pre-Game - The coach of each team will present the fees, coaches' passes, the player passes and game day roster (which shall include the coaches and players' names, pass numbers and uniform numbers including those of CP players) to the referee PRIOR to the start of the game. If a coach forgets to bring the team's passes to a game, the referee may accept digital passes shown through the GotSport program.
- (6) Location - Both teams (players and all coaches) shall occupy the same side of the field, and are restricted to the Technical area. All spectators shall be on the opposite side of the field from the teams. League officials and monitors may be present anywhere at the game site except on the field of play. No more than four (4) carded coaches and/or trainers per team are permitted on the players' touchline during a game.
- (7) Substitutions - Unlimited substitutions are permitted, with the referee's permission, at ANY STOPPAGE, provided the substitutes are at the halfway line prepared to enter.
- (8) Injuries – Coaches shall inform the referee of all game related injuries to be reported on the referee's game card. Coaches invited on to the field to tend to an injured player shall do only that. If a coach or team official confronts the official when on the field for an injury, the coach will be shown a Red Card and sent off.
- (9) **MERCY RULE** – When the Goal Differential (GD) becomes six (6), the leading coach shall be alerted to the score by the referee. If the GD becomes greater than 6 the game shall be temporarily halted. The final score shall be officially recorded as it was with a 6-point goal differential. The losing coach will be offered the opportunity to end the game immediately or continue play. If the coach chooses to end the game, the match will be terminated immediately. If the choice is to continue the game, any further goals from either team will not be attributed to the final score. There will be no sanctions levied for a GD greater than 6. The losing coach

will be given the opportunity by the referee to terminate the match after each subsequent goal.

Modifications for small-sided matches

U9-10 – 7v7 – Build-Out Line

Punting/Goal kicks - There is NO punting in 7v7 games. When the GK has possession during play, or for a goal kick or free kick awarded inside the penalty area, the opposing team must move out beyond the build-out line and may not cross that line until the ball is “in play”. “In play” occurs when the ball leaves the GK’s possession. Regarding goal kicks or any other free kick coming out of the penalty area, the ball is “in play” when it either leaves the penalty area or is received (touched) by a second player of the kicking team. Only then can the opposing team cross the buildout line.

U11-12 – 9v9

Punting/Goal kicks - Under 9v9 rules, an indirect free kick is awarded to the opposing team at the CENTER SPOT on the halfway line if the GK punts or drop-kicks the ball from her penalty area and it lands directly in the opponents’ penalty area. Goal kicks and free kicks inside the penalty are considered in play when kicked and clearly moves, and either leaves the area or touches a team-mate of the kicker.

U11 and below

Heading – U11 and below teams cannot deliberately head balls in games (indirect free kick from the spot of the offense, unless inside the goal area). Players who are 10 years old or younger and playing up on a U12 team are also prohibited from deliberately heading balls in games. It is the responsibility of the coach, NOT the referee to enforce this restriction.

REFEREES – a game report is REQUIRED to be completed within 24 hours for every match. The report must include the final score, any disciplinary action taken (yellow/red cards), and any serious injuries. Use this link:

system.gotsport.com/scoring

Event Code: SJGSLFall24

Event Pin: 1985

The Match Number will be on the GDR.

In addition to the online report, ALL misconduct (player and/or bench personnel) and serious injuries must also be sent by email to the appropriate division commissioner with copy to your assignor AND sjgslad@gmail.com

U8-U12 April Marino – sjgslgames35@gmail.com

U13-U14 Heather Talarico – htalarico115@yahoo.com

U15-U19 Adam Pearlman - adam.pearlman@hotmail.com

Failure to properly submit reports in a timely manner may lead to disciplinary action.

DIVISION	DURATION OF HALVES	Ball Size	Ref	AR	Single Ref
I (U17-19)	2/40 min	5	\$80	\$50	\$110
II (U15-16)	2/40 min	5	\$80	\$50	\$110
III (U13-14)	2/35 min	5	\$70	\$40	\$90
IV (U11-12)	2/30 min	4	\$60	\$30	\$80
V (U8-10)	2/30 min	4	\$50	\$25	\$60